#include<stdio.h>

#include<stdlib.h>

struct employee

{

char empname[10];

int empID[10];

char xp[5];

float sal[5];

};

int main()

{

struct employee e1;

printf("\nEnter your name: ");

gets(e1.empname);

printf("\nEnter your ID: ");

gets(e1.empID);

printf("\nEnter your experience if any: ");

gets(e1.xp);

printf("\nEnter your Salary: ");

gets(e1.sal);

printf("\n Name: %s",e1.empname);

printf("\n Employee ID: %d",e1.empID);

printf("\n Experience: %s",e1.xp);

printf("\n Salary: %f",e1.sal);

struct employee e2;

printf("\nEnter your name: ");

gets(e2.empname);

printf("\nEnter your ID: ");

gets(e2.empID);

printf("\nEnter your experience if any: ");

gets(e2.xp);

printf("\nEnter your Salary: ");

gets(e2.sal);

printf("\n Name: %s",e2.empname);

printf("\n Employee ID: %d",e2.empID);

printf("\n Experience: %s",e2.xp);

printf("\n Salary: %f",e2.sal);

struct employee e3;

printf("\nEnter your name: ");

gets(e3.empname);

printf("\nEnter your ID: ");

gets(e3.empID);

printf("\nEnter your experience if any: ");

gets(e3.xp);

printf("\nEnter your Salary: ");

gets(e3.sal);

printf("\n Name: %s",e3.empname);

printf("\n Employee ID: %d",e3.empID);

printf("\n Experience: %s",e3.xp);

printf("\n Salary: %f",e3.sal);

struct employee e4;

printf("\nEnter your name: ");

gets(e4.empname);

printf("\nEnter your ID: ");

gets(e4.empID);

printf("\nEnter your experience if any: ");

gets(e4.xp);

printf("\nEnter your Salary: ");

gets(e4.sal);

printf("\n Name: %s",e4.empname);

printf("\n Employee ID: %d",e4.empID);

printf("\n Experience: %s",e4.xp);

printf("\n Salary: %f",e4.sal);

return 0;

}